

# Whoopers & Hoopers Rules/Regulations

## Facility Policies

All YMCA grounds & facilities and leased facilities are SMOKE-FREE, TOBACCO-FREE, ALCOHOL-FREE, and PET-FREE zones. Violators will be prosecuted. The YMCA is not the owner of all of the leased gyms, so we ask that you be respectful at every facility/gym/game location of such equipment and property. Any damage to courts facilities, or backboards and rims will result in the individual's responsibility to reimburse any locations involved.

## General Format

The first 2 games will be random pool-play. Based on the outcome/results of pool-play, teams will be seeded for a winner's/consolation bracket. The outcome of the first round tournament games will determine which bracket a team will fall into. After the first round, teams are guaranteed one game and once you lose after this point, you have been eliminated. The winner of the winner's bracket wins 1st place. The winner of the consolation bracket wins 3rd place.

Winners of each tournament division will receive tournament shirts. The winners of the Men's Elite division will win \$2,000 with 2nd earning \$1,000. Women's Elite 1st place will win \$1,000 and 2nd place will win \$500. For all other divisions, 1st place will receive their registration refund, a free registration for the following year's tournament, a plaque, and tournament t-shirts. 1st, 2nd, and 3rd place for all divisions will receive tournament t-shirts. **There must be a minimum of 6 teams in the elite divisions for payouts.**

## Jerseys

Every player in every division is required to wear a matching, numbered jersey/shirt for games. Reversible jerseys/shirts are recommended. Jerseys/shirts must be tucked in.

## Eligibility

High School students are not permitted. No college underclassmen are permitted who have participated most recently at a competitive inter-collegiate level during the most recent basketball season. College senior athletes who have participated this season in inter-collegiate may participate. The minimum age requirement is 18 years old. Europe, AAU, CBA or NBA players are allowed.

Players may only play on one team, any player found to be playing on more than one team will be immediately suspended from the rest of the tournament. If a player is found to be ineligible the player will be removed from the tournament and the team must forfeit all games the illegal player played in. Please notify tournament staff of possible ineligible players. Exceptions to eligibility may be granted by tournament directors.

All players participating in the tournament are required to sign the waiver against all accidental claims before participating in the first game. Any player found to not have signed the waiver will be disqualified. Any player bleeding or with blood on their jersey will be removed from the game immediately and shall not be allowed back in play until the bleeding has been stopped and the blood cleaned from the jersey/shirt. Participants play at their own risk. The tournament nor anyone else will be responsible for accidents.

## Player Passes & Admission Bands

All players will be given a player pass at the location of their first game. The party is limited to adults 21+. Players are required to present their tournament pass/band at every facility to be allowed admittance. Tournament single-game admission is \$5 and a weekend pass is \$10. passes can be purchased (13 & older) at gym locations for spectators. Spectators will not be allowed in on a player pass. Tournament admission passes are not valid for the player's party.

## **Refund Policy & Tournament Rights**

All entry fees are non-refunded. In case of a canceled tournament because of weather, the tournament will refund the entry fee but \$25. The organizers of the tournament reserves the right to accept or decline any individual or team for any reason. Should the tournament be canceled mid-tournament, no refunds will be given.

## **Rules**

- NSAA high school rules will be used with a few exceptions.
- No dunking in warm-ups. Technical if it occurs (two free throws plus possession of the ball).
- All divisions will play the high school 3-point arc.
- Every game will consist of 2 (two), 20 (twenty) minute halves, 5 minute halftime.
- Games will be running clock except the last minute of each half/OT on dead ball situations, free throws, time-outs, and major injuries.
- Games will begin exactly at the scheduled time, unless behind schedule. Teams will be given a timed 10-minute grace period before forfeiting the game.
- Overtime(s) will consist of 3 minutes.
- There shall be an interval of 1 minute before/between overtime(s).

## **Timeouts**

- Each team is granted 3, 60-second timeouts per game.
- Each team is granted 1, 60-second timeout for each overtime, with no carryover.
- The ball cannot be advanced.

## **Fouls**

- Bonus situations will take effect on the 7th team foul with a double bonus at 10 team fouls, in each half.
- Vulgar language will not be tolerated and a technical foul will be given (2 shots plus the ball).
- Game or tournament ejections are dependent on the severity of the technical fouls. All game ejections could lead to tournament ejection, depending on the severity of the technical fouls.

## **Disclaimer**

- The organizers of the tournament reserves the right to make any adjustments to the tournament as necessary, including adding pools, combining divisions, and anything else.